

## SDG Quality Education

03 Aug 10:30

Duty six : Blue

Start	Time	Activity	Requirements	Instructions	Scouter
<b>Quality education for children also means learning through play. We are going to make some fun games for young children who don't have many educational toys</b>					
03 Aug 10:30	5	<b>Activities</b> : Opening	Register, beans, flag, totem and skin	Grand Howl Flag Break Register Inspection - belts and shoes	Chil
<b>Do you remember being 3 or 4 years old? What were some of the games you used to play?</b>					
03 Aug 10:35	10	<b>Game</b> : Wolfie Wolfie Whats the Time?		<p>One Cub is chosen to be Wolfie, who then stands at one end of the playing area.</p> <p>The other cubs stand in a line at the other end.</p> <p>Wolfie turns his back to commence play.</p> <p>The cubs call out, "Wolfie, Wolfie, What's the time?" and Wolfie turns and answers with a time (i.e. 3 o'clock).</p> <p>He then turns his back again while the children advance again chanting "Wolfie, Wolfie, What's the time?" To which Wolfie will continue to respond until the cubs come very close.</p> <p>Once the line of cubs is close to Wolfie, he can respond to the chant with "It's dinner time!" at which point, he will chase the cubs back to the starting line with the aim to catch one of the them, who will then become Wolfie for the next round of the game.</p>	Chil
<b>We are going to make and decorate the bags that will hold the games for a creche or nursery school that doesn't have money for educational toys</b>					
03 Aug 10:45	30	<b>Crafts</b> : Felt bags	<p>Felt (various colours)</p> <p>Sewing machine/thread</p> <p>Alternatively, wool and large needles if sewing by hand</p> <p>Velcro or buttons to close</p> <p>Fabric glue for decorations</p>	<p>Rectangular pieces of felt required (cut as needed). Size will depend on the size bags you want to make.</p> <p>Fold bottom over, leaving enough that, when folded over the bottom piece, will form an envelope</p> <p>Sew the sides</p> <p>Add velcro or button to close</p> <p>Cut shapes to decorate the bags and glue - eg teeth and eyes to look like monster, hearts, flower shapes, general shapes</p>	Chil
<b>What was your favourite thing about being a little kid? Use actions to show us and let us guess</b>					
03 Aug 11:15	5	<b>Game</b> : Charades		<p>If you are using blank slips of paper, have everyone write down their charades phrases and place them in a hat. If you are printed cards, cut them out and place them in the hat.</p> <p>Ask for a volunteer to go first. Take out a phrase from the hat and attempt to perform it. The first player to guess the clue</p>	Chil

				<p>correctly, stands up, draws a charades idea from the hat, and then it is their turn to act out a phrase.</p> <p>Note: If someone is acting out a clue you wrote down (if you played with the paper method), once you realize they are acting out your clue, don't shout out the answer, and instead, stop playing.</p> <p><b>How to Act Out a Charades Phrase</b></p> <p>When acting out a clue, a player must get the other players to guess what phrase they have without making any sounds, or saying any words.</p> <p>Normally, when a player starts to act out a clue, he/she/it should start by indicating how many words the phrase is, and then acting out each word at a time. You indicate to the other players how many words are in the phrase is by holding up fingers. If the phrase is, 'Fly Me To the Moon', you would hold up 5 fingers, to indicate 5 words. The players who are guessing should respond by saying the number of words aloud, "5 words". Next, if the player wants to act out the first word of the phrase 'Fly', then the player should hold up 1 finger, to indicate they want to act out the first word. The players who are guessing should respond by saying '1st word'.</p> <p>The player can help push the guessers into the right direction by using some standard gestures for categories.</p> <ul style="list-style-type: none"> <li>• Book - Unfold your hands as if they were a book.</li> <li>• Movie - Pretend to crank an old-fashioned movie camera.</li> <li>• Play - Pretend to pull the rope that opens a theater curtain.</li> <li>• Song - Pretend to sing. (but don't make any noise!!)</li> <li>• TV - Draw a rectangle to outline the TV screen.</li> <li>• Quote or Phrase: Make quotation marks in the air with your fingers.</li> </ul>	
Time for juice and biscuits					
03 Aug 11:20	10	Activities : Juice and biscuits		Juice and biscuit break	Chil
Lets make the games for the busy bags					
03 Aug 11:30	30	Activities : Busy Bag Games and Activities	Foam Laces Number cards (printed on card or stuck to card) Pritt Ice cream sticks Paint Velcro dots	Foam lacing shapes: <ul style="list-style-type: none"> <li>• Sheet of foam in various colors (cardboard also works if you are in a pinch!)</li> <li>• Laces – Either a shoe lace or special lacing pack with the ends in plastic for easy threading.</li> <li>• Shapes of your choice or you can freehand it.</li> <li>• Pen, scissors and a hole punch.</li> </ul> Select a shape and trace it on your foam. (Can use large biscuit cutters).  Make as many shapes as you want and cut them out. Use your	Chil

			<p>Puzzle template</p> <p>Puzzle pictures</p>	<p>hole punch to make holes for the laces around the edges. Try not to get too close to the edge because your foam will tear with the force of lacing if you do.</p> <p>Velcro sticks:</p> <ul style="list-style-type: none"> <li>• Craft sticks –can be painted different colours</li> <li>• Velcro dots</li> </ul> <p>Attach velcro dots to every end of the jumbo popsicle stick making sure that you use the same kind of dot on the same side and the other for the other side.</p> <p>Match and count number cards:</p> <p>Cards printed on cardboard</p> <p>Cubs to cut out and paste on cardboard if not printed on card</p> <p>Puzzle:</p> <p>Cut out pictures and paste on card</p> <p>On other size, paste/draw puzzle template</p> <p>Cut out puzzle shapes</p>	
To prepare for next week, we are going to create our own Cub game. It will test our mom's knowledge on Cubs' stuff and also be lots of fun.					
03 Aug 12:00	25	Activities : Design your own board game	<p>Large paper for design</p> <p>Cardboard for cards</p> <p>Kokis</p>	<p>Step 1:</p> <p>To start building your game you need to first need to decide what kind of board game you want to build.</p> <p>With the immense number of board games out there, this task does seem a little daunting. However it is not impossible.</p> <p>Wikipedia has a list of every board game that currently exists. Looking at this list for inspiration you can create your own board game and even develop your own unique set of rules.  <a href="http://en.wikipedia.org/wiki/List_of_board_games">http://en.wikipedia.org/wiki/List_of_board_games</a></p> <p>After picking the style of your board game, the next step is to NOT to start crafting the board and pieces.</p> <p>Step 2:</p> <p>The next step is to sketch the board and trying to figure out the rules.</p> <p>Figuring out the look and rules of your board game will provide you with the ability to carefully craft your perfect board game. The sketches can also act as a guide during your stage when you put your board game together.</p> <p>The sketch can be a detailed or simple as you want. But laying out your ideas on paper will make building game easier in the long run.</p> <p>Step 3:</p>	Chil

				<p>Draw it out.</p> <p>Using cardboard or paper you can design your board using simple tools such as pens, pencils, markers, and paint. You could even use glitter!</p> <p>Step 4:</p> <p>After your board has been finalized you need pieces to play your game. There are a variety of ways to generate your pieces for your game.</p> <p>Use existing board game pieces or things from around the Hall. There is nothing wrong with using tools already available to you. Look to your existing board games or small items to find the pieces of your game. eg. bottle tops</p> <p>Step 5:</p> <p>Using paper, cardboard or any other household material you can produce your own playing cards. Simplicity at it's finest. I opted to make hand cut and designed cards for my game. These can be forfeits or actions in the game or a form of test/question</p> <p>Have fun and be creative. Have a theme or idea that can be the centre of your game idea.</p>	
Learning should be fun, especially when you are little. Some children have no access to education and the simple games we made today could help a young child learn colours, numbers, shapes and fine motor skills					
03 Aug 12:25	5	Activities : Closing	Totem, Skin Badges, certificates	Announcements Badge handouts Grand Howl Flag Down Prayer Dismiss	Chil

## Charades

<b>Category</b>	Game
<b>Type</b>	Quiet game
<b>Time to allocate (mins)</b>	20
<b>Instructions</b>	<p>If you are using blank slips of paper, have everyone write down their charades phrases and place them in a hat. If you are printed cards, cut them out and place them in the hat.</p>
	<p>Ask for a volunteer to go first. Take out a phrase from the hat and attempt to perform it. The first player to guess the clue correctly, stands up, draws a charades idea from the hat, and then it is their turn to act out a phrase.</p>
	<p>Note: If someone is acting out a clue you wrote down (if you played with the paper method), once you realize they are acting out your clue, don't shout out the answer, and instead, stop playing.</p>
	<p><b>How to Act Out a Charades Phrase</b></p> <p>When acting out a clue, a player must get the other players to guess what phrase they have without making any sounds, or saying any words.</p> <p>Normally, when a player starts to act out a clue, he/she/it should start by indicating how many words the phrase is, and then acting out each word at a time. You indicate to the other players how many words are in the phrase is by holding up fingers. If the phrase is, 'Fly Me To the Moon', you would hold up 5 fingers, to indicate 5 words. The players who are guessing should respond by saying the number of words aloud, "5 words". Next, if the player wants to act out the first word of the phrase 'Fly', then the player should hold up 1 finger, to indicate they want to act out the first word. The players who are guessing should respond by saying '1st word'.</p> <p>The player can help push the guessers into the right direction by using some standard gestures for categories.</p> <ul style="list-style-type: none"><li>• Book - Unfold your hands as if they were a book.</li><li>• Movie - Pretend to crank an old-fashioned movie camera.</li><li>• Play - Pretend to pull the rope that opens a theater curtain.</li><li>• Song - Pretend to sing. (but don't make any noise!!)</li><li>• TV - Draw a rectangle to outline the TV screen.</li><li>• Quote or Phrase: Make quotation marks in the air with your fingers.</li></ul>

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Entry written by Sharon Venn of 1st Randburg

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## Documents

Cards for Charades Ideas [printable\\_cards.pdf](#)

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## Busy Bag Games and Activities

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<b>Category</b>	Activities
<b>Badge</b>	Homecraft
<b>Time to allocate (mins)</b>	30
<b>Outcome</b>	<p>To make educational games and toys for the busy bags (to be gifted to an Early Childhood Development Centre)</p> <p>Foam</p> <p>Laces</p> <p>Number cards (printed on card or stuck to card)</p> <p>Pritt</p>
<b>Resources</b>	<p>Ice cream sticks</p> <p>Paint</p> <p>Velcro dots</p> <p>Puzzle template</p> <p>Puzzle pictures</p> <p><b>Foam lacing shapes:</b></p> <ul style="list-style-type: none"><li>• Sheet of foam in various colors (cardboard also works if you are in a pinch!)</li><li>• Laces – Either a shoe lace or special lacing pack with the ends in plastic for easy threading.</li><li>• Shapes of your choice or you can freehand it.</li><li>• Pen, scissors and a hole punch.</li></ul> <p>Select a shape and trace it on your foam. (Can use large biscuit cutters).</p> <p>Make as many shapes as you want and cut them out. Use your hole punch to make holes for the laces around the edges. Try not to get too close to the edge because your foam will tear with the force of lacing if you do.</p> <p><b>Velcro sticks:</b></p> <ul style="list-style-type: none"><li>• Craft sticks –can be painted different colours</li><li>• Velcro dots</li></ul>
<b>Instructions</b>	<p>Attach velcro dots to every end of the jumbo popsicle stick making sure that you use the same kind of dot on the same side and the other for the other side.</p> <p><b>Match and count number cards:</b></p> <p>Cards printed on cardboard</p> <p>Cubs to cut out and paste on cardboard if not printed on card</p> <p><b>Puzzle:</b></p> <p>Cut out pictures and paste on card</p> <p>On other size, paste/draw puzzle template</p> <p>Cut out puzzle shapes</p>

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## Documents

Number card template [free-match-and-counting-cards-1.pdf](#)

Puzzle template [puzzle.png](#)

Pictures [Pictures.rar](#)

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