

Indus Valley

22 Aug 17:30

Duty six :

Start	Time	Activity	Requirements	Instructions	Scouter
22 Aug 17:30	5	Activities : Opening	Register, beans, flag, totem and skin	Grand Howl Flag Break Register Inspection - belts and shoes	Akela
The Indus people had a thriving trade between their cities. But sometimes, trade can be competitive.					
22 Aug 17:35	10	Game : Steal the Bacon		Two teams line up facing each other with a large space between them. In the middle of the two teams an object is placed that represents the "bacon". Each team captain gives each of her team members a number. Then the captains from each team take turns calling out numbers. The two players (one from each team) whose number was called advance to the "bacon." Each player tries to steal the "bacon" without being tagged by the opposing player. When the "bacon" is successfully stolen, one point is earned for that team. When a player tags the opposing player with the "bacon" before she reaches her team another point is earned.	Akela
Activities : Mapping Mohenjo-Daro					
22 Aug 17:45	20		Paper or chalk or boxes or lego	Hand out large grid paper (or chalk outside). Each team receives "clues" about where to place features of an Indus Valley city (e.g., The Great Bath is in the center, the granary is near the river, houses are in rows). Cubs work together to draw or build a map of an Indus Valley city. Variation: Use Lego/blocks for 3D building. The city was divided into two parts: the Citadel (for administrative and religious purposes) and the Lower Town (residential area). Streets were laid out in a grid pattern, intersecting at right angles. Houses were made of standardized baked bricks and had private wells and bathrooms. Great Bath: One of the most iconic structures at Mohenjo-Daro. It was a large, rectangular tank made of baked bricks and waterproofed with bitumen. Likely used for ritual bathing or religious ceremonies. Drainage System: Mohenjo-Daro had an advanced underground drainage system with covered drains. Each house was connected to the main drainage system, ensuring proper sanitation. Granaries:	Akela

				Large granaries have been discovered, indicating the importance of agriculture and food storage.	
22 Aug 18:05	10	Activities : Object from Top and Side	Worksheet or pictures of objects from different angles	Show the Cubs a picture of something from above. They need to try and identify what it is.	Akela
22 Aug 18:15	5	Activities : Juice and biscuits		Juice and biscuit break	Akela
22 Aug 18:20	15	Game : Archaeological Dig Relay		<p>Hide printed pictures of Indus Valley seals, beads, pottery shards around the hall and outside.</p> <p>Cubs take turns finding items and bringing them back to their team's "museum".</p> <p>Afterward, discuss what archaeologists learn from artefacts and find modern equivalents of the items.</p>	Akela
22 Aug 18:35	10	Activities : First Aid Silver Wolf	First Aid kit (not necessary but to show them where it is kept and what is in it that can be used in an emergency)	<p>First Aid</p> <ol style="list-style-type: none"> 1. Know the importance of summoning adult help in the case of accidents. 2. Show how to treat a simple cut and graze. 3. Show how to treat a bleeding nose. <p>Can use a fake wound for the cut/graze to make the activity more realistic.</p> <p>Include burns if wanted as this is a common hazard at camps and in the kitchen that is not covered.</p>	Akela
22 Aug 18:45	0	Game : Band-Aid Tag		<p>There is no "it" in this tag game! All Cubs can tag and be tagged. When a Cub is tagged, they put a hand on the spot where they were tagged—that's the "Band-Aid." Then, they can keep playing, using their free hand to tag others.</p> <p>If they get tagged again, they'll need to use their other hand as a second Band-Aid, but they can still keep playing! A third tag sends them to the "hospital" (a designated spot near the playing area). Once there, they can perform a predetermined action, such as hopping on one foot for a count of 10, to heal their wounds and then return to the game.</p>	Akela
22 Aug 18:45	5	Activities : Closing	Totem, Skin Badges, certificates	<p>Announcements Badge handouts Grand Howl Flag Down Prayer Dismiss</p>	Akela
22 Aug 18:50	15	Activities : First Aid test	First aid kit, bandages	Using the badge requirements, test the Cubs on their knowledge	Akela

Object from Top and Side

Category	Activities
Advancement	Compass and Mapping
Time to allocate (mins)	10
Outcome	Cubs able to identify objects from top and side view
Resources	Worksheet or pictures of objects from different angles
Instructions	Show the Cubs a picture of something from above. They need to try and identify what it is.

Entry written by Sharon Venn of 1st Randburg

Documents

What is it
pictures [What_is_it_student_and_teacher.pdf](#)

Mapping pictures [Grade-4-Social-sciences-term-2-week-1.pdf](#)
