Wild Night Walk

Category	Game
Type	Kim's game
Time to allocate (mins)	20
Instructions	Cubs to go on a nature walk around the venue (not too far), stopping and listening for night sounds, looking for insects or other nocturnal creatures that might be moving about. They need to be silent. On return, they need to note what they remembered hearing or seeing on their walk.

Entry written by Sharon Venn of 1st Randburg