Wild Horses

Category

Game

Type

Steam release

Time to allocate (mins)

10

Instructions

Two teams form two circles – one inside the other. Hands joined. The inner circle stand close together facing the outer circle, which are spread out. At the signal, the circles rotate in opposite directions. On whistle blast, both stop and the inner circle (the horses), having released hands, try to break through the outer (corral) circle. Try for ten seconds. Teams change places for repeat. The team with the highest number of escaped horses wins. N.B. the outer circle must hold hands all the time.

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