

## Thunder and Lightning

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<b>Category</b>	Game
<b>Type</b>	Steam release
<b>Time to allocate (mins)</b>	10
<b>Instructions</b>	Cubs round around. The leader claps his/her hands any number of times and the Cubs must immediately catch each other's hands, in circles of the same numbers of players as handclaps. For example: if the leader claps five times, there will be five Cubs in each circle. All odd Cubs lose a life. The Cubs then resume their running around until the leader claps again. The Cub who loses the least number of lives wins.

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