

## Steal the Keys

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<b>Category</b>	Game
<b>Type</b>	Circle game
<b>Time to allocate (mins)</b>	15
<b>Instructions</b>	<p>Have all the Cubs sit in one large circle. Choose one person and blindfold them. That person will be the guard. The guard sits in the folding chair in the middle of the circle holding a rolled up newspaper or similar. Quietly place the keys on the floor near the guard's chair. Silently choose a thief from among the remaining players. This person must try to steal the guard's keys without making any noise. If the guard hears the thief coming, he should start swinging the newspaper to try and stop him/her. If the guard is able to swat the thief, then he/she must return to his/her spot in the circle. However, if the thief gets the keys without getting swatted, he/she becomes the new guard and a new thief is chosen for the next round.</p>

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