Spud

Category	Game
Туре	Wide game
Time to allocate (mins)	10
	1. Each player is assigned a different number.
	2. Everyone gathers around the Cub who is on.
	3. The Cub (It) throws the ball straight up in the air and the players run away.
	4. While the ball is in the air, It calls a number and also runs away.
	5. The player who was assigned the number which It called must catch the ball, chasing it if
	necessary.
	6. When the person has control of the ball, he yells "Spud!" and everyone freezes.
Instructions	7. The person with the ball can take three giant steps toward any other player. Then tries to hit one of the other players with the ball by throwing it. The players can try to dodge the ball

- to all by ducking or bending, but they must keep their feet planted.
- 8. If a player is hit or if he moves his feet while dodging the ball, he is assigned a letter -First S, then the second time P, then U, then D. He is also It. (or simply have the Cub be out on first or third hit).
- 9. If the thrower misses, then he is It.
- 10. When a player reaches SPUD with his letters, he is out of the game.
- 11. Last player left in the game wins

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