## **Running Noughts and Crosses**

Category

Game

**Type** 

Steam release

Time to allocate (mins)

10

Set up 4 staves as a 3x3 grid on one end of the field.

Two teams of 6 are lined on the opposite end of the field, with 3 players holding a color square of their team in their hand.

They will play a game of noughts and crosses (tic tac toe).

Instructions

Each player will run forward and place their bib in a square. The first team to form a 3 in a row line (diagonal, horizontal, vertical) of their teams colours wins a point.

If neither team has won from the initial run in then players can move their own team's bibs continually until one team wins.

If you have bigger teams, number your players and call 3 numbers out to start. They can then run back to the sideline to tag another player in to move a bib.

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