

Fly

Category	Game
Type	Relay game
Time to allocate (mins)	15
Instructions	Use a rope to show where cub must jump from. Each cub takes turns to jump. A second rope is placed where the Cub lands and the next Cub has to at least clear the same distance or longer. The rope is moved further apart with each jump. If a Cub can't make the distance (2 tries)m they are out.

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