Boov Moves

Category

Game

Type

Steam release

Time to allocate (mins)

10

Cubs to do the following actions when the commands are given (like a normal game of

North, South, East, West):

Go Home - run to the fence

Shush - run away from the Susher (stick with rock on the end)

Instructions

Music Playing - put your hands up in the air like you just do not care

Turn off the Gravity - stand on tip toes and reach as high as you can

Slushious - pretend to drive a flying car

The Gorg are Coming - run around screaming

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