

## Animal Consequences

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<b>Category</b>	Game
<b>Type</b>	Circle game
<b>Time to allocate (mins)</b>	15
<b>Instructions</b>	Equipment Required: Paper and pencils How to Play:
	<ul style="list-style-type: none"><li>• Everybody sits in a circle, and has a piece of paper and a pencil.</li><li>• Players fold their paper into four, so that the folds run widthways.</li><li>• On the top panel they draw an animals head - a bird, a lion, a crocodile, etc.</li><li>• Make the two lines of the neck just over onto the second panel.</li><li>• Players fold over their handiwork so that it cannot be seen, and pass to the person on their left.</li><li>• Players then draw the top part of an animals' body, and again pass on the piece of paper.</li><li>• The legs of the body and then the feet are also added in this way. Then pass on the completed animal to the player on the left.</li><li>• Players open out the 'mystery animal' and decide where they think it lives (has it got webbed feet? A tail suitable for helping to climb trees?). What it eats (has it a slender beak or a long tongue for drinking nectar? Sharp teeth for meat eating?). What it might get eaten by? (Try linking all the creations in an imaginary food web!). Give each animal a suitable name.</li></ul>

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